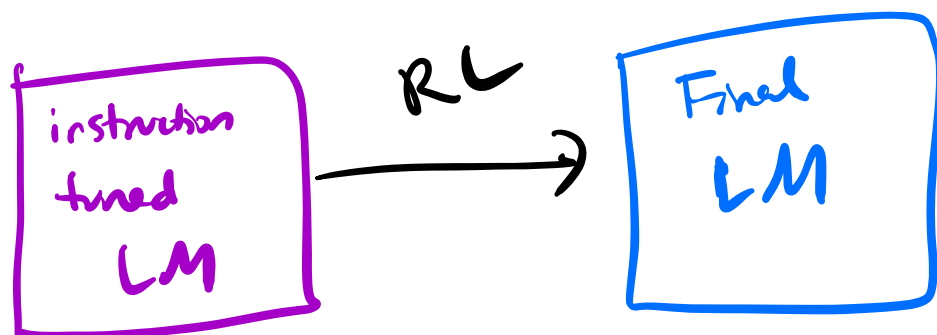
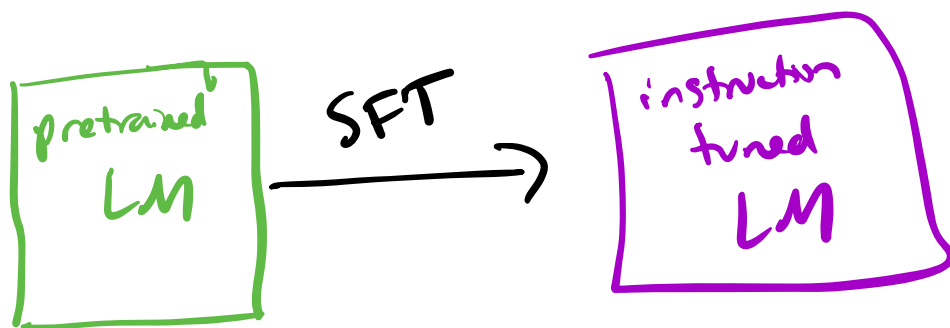


SFT to RL:



↳ instruction tuning requires a diverse dataset of instruction / input output types
 x y

$$L = \frac{1}{N} \sum_{i=1}^N -\log P(y_i | x_i)$$

↳ ground-truth output y is generally created by a human

issues w/ instruction tuning:

- ↳ expensive to create HQ instruction following datasets
 - ↳ Synthetic data
 - ↳ one acceptable y per input x
 - ↳ no learning from negative examples
 - ↳ distribution mismatch:
 - ↳ training time: expert HQ y
 - ↳ test time: model-gen y
 - ↳ **exposure bias**
 - ↳ doesn't directly involve human prefs
- ↗ teacher forcing