# Transfer learning with neural language models

CS 685, Spring 2020

Advanced Natural Language Processing

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#### Stuff from last time...

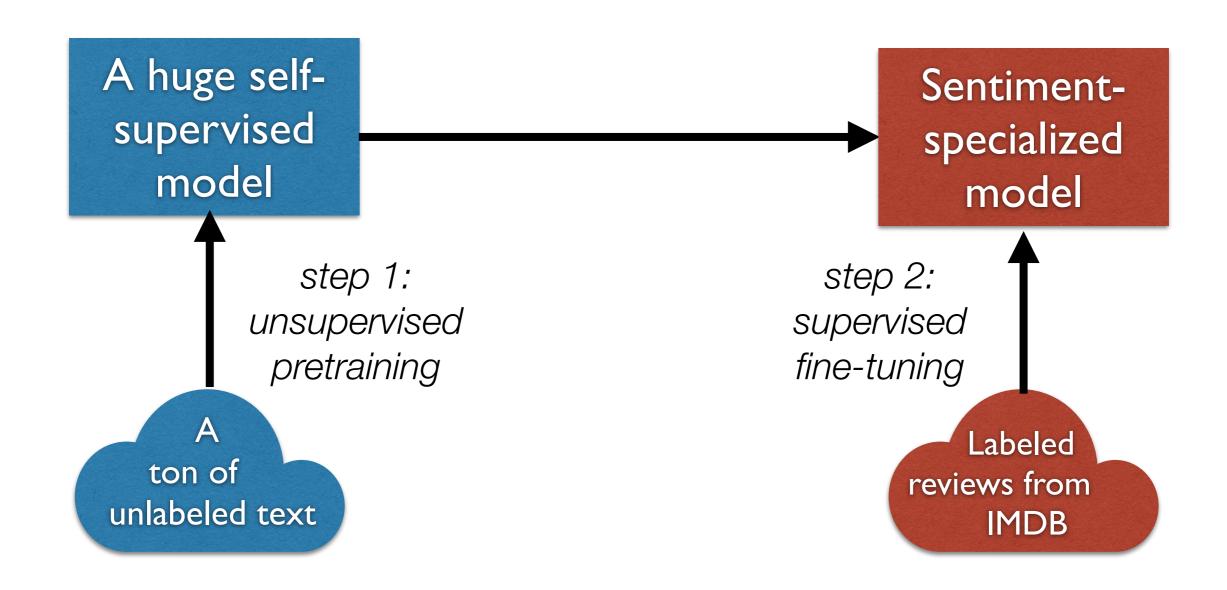
- Project proposals due 9/21, please use Overleaf template
- Still working on making the next homework computationally feasible on Colab, look out for it next week
- Please ask other questions (about logistics / material / etc) in the chatbox!

# Do NNs really need millions of labeled examples?

 Can we leverage unlabeled data to cut down on the number of labeled examples we need?

# What is transfer learning?

- In our context: take a network trained on a task for which it is easy to generate labels, and adapt it to a different task for which it is harder.
  - In computer vision: train a CNN on ImageNet, transfer its representations to every other CV task
  - In NLP: train a really big language model on billions of words, transfer to every NLP task!



# language models for transfer learning

Deep contextualized word representations. Peters et al., NAACL 2018

# Previous methods (e.g., word2vec) represent each word type with a single vector

$$play = [0.2, -0.1, 0.5, ...]$$

$$bank = [-0.3, 1.4, 0.7, ...]$$

$$run = [-0.5, -0.3, -0.1, ...]$$

NNs are then used to compose those vectors over longer sequences

## Single vector per word

The new-look *play* area is due to be completed by early spring 2010.

## Single vector per word

Gerrymandered congressional districts favor representatives who *play* to the party base.

## Single vector per word

The freshman then completed the three-point *play* for a 66-63 lead .

#### Nearest neighbors

$$Dlay = [0.2, -0.1, 0.5, ...]$$

#### Nearest Neighbors

playing plays
game player
games Play
played football
players multiplayer

#### Multiple senses entangled

$$Dlay = [0.2, -0.1, 0.5, ...]$$

#### Nearest Neighbors

playing game games played players VERB

plays player Play football multiplayer

#### Multiple senses entangled

$$Dlay = [0.2, -0.1, 0.5, ...]$$

#### Nearest Neighbors

playing game games played players VERB NOUN

plays player Play football multiplayer

#### Multiple senses entangled

$$Dlay = [0.2, -0.1, 0.5, ...]$$

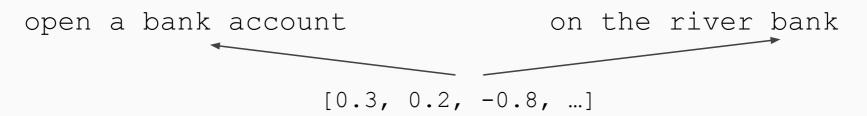
#### Nearest Neighbors

playing game games played players VERB NOUN ADJ

plays player Play football multiplayer

#### Contextual Representations

 Problem: Word embeddings are applied in a context free manner



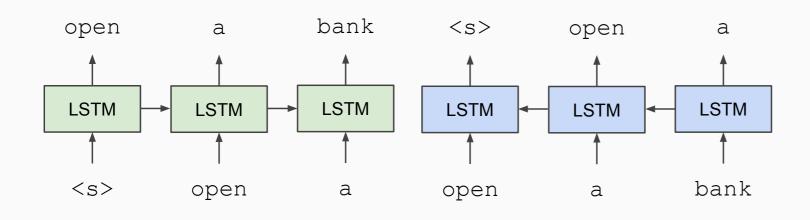
Solution: Train contextual representations on text corpus

Examples on iPad

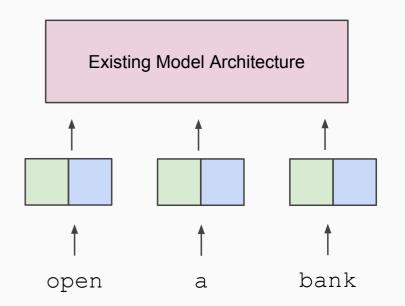
#### History of Contextual Representations

 ELMo: Deep Contextual Word Embeddings, Al2 & University of Washington, 2017

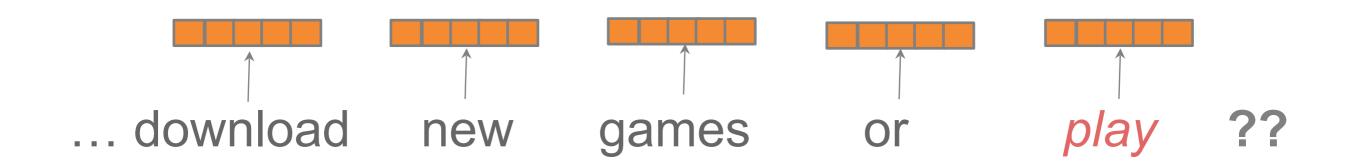
# Train Separate Left-to-Right and Right-to-Left LMs

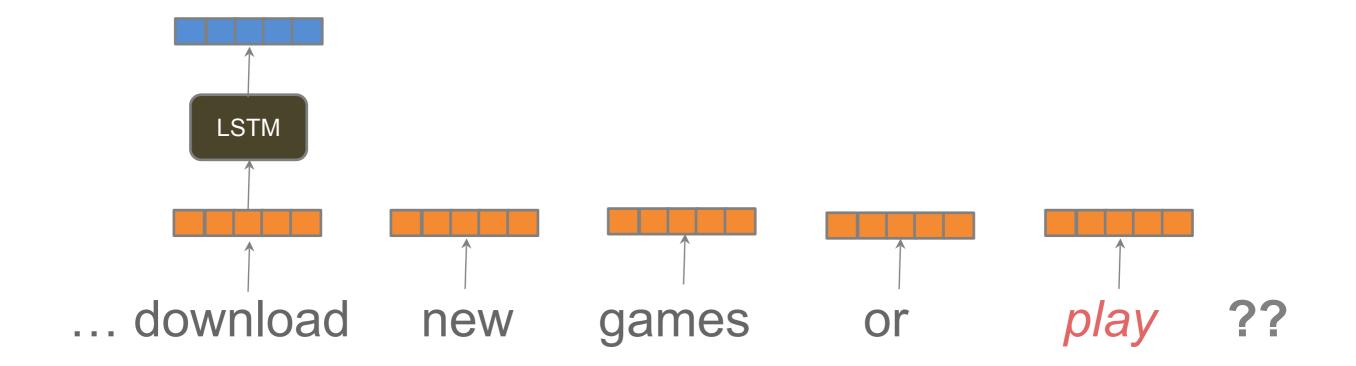


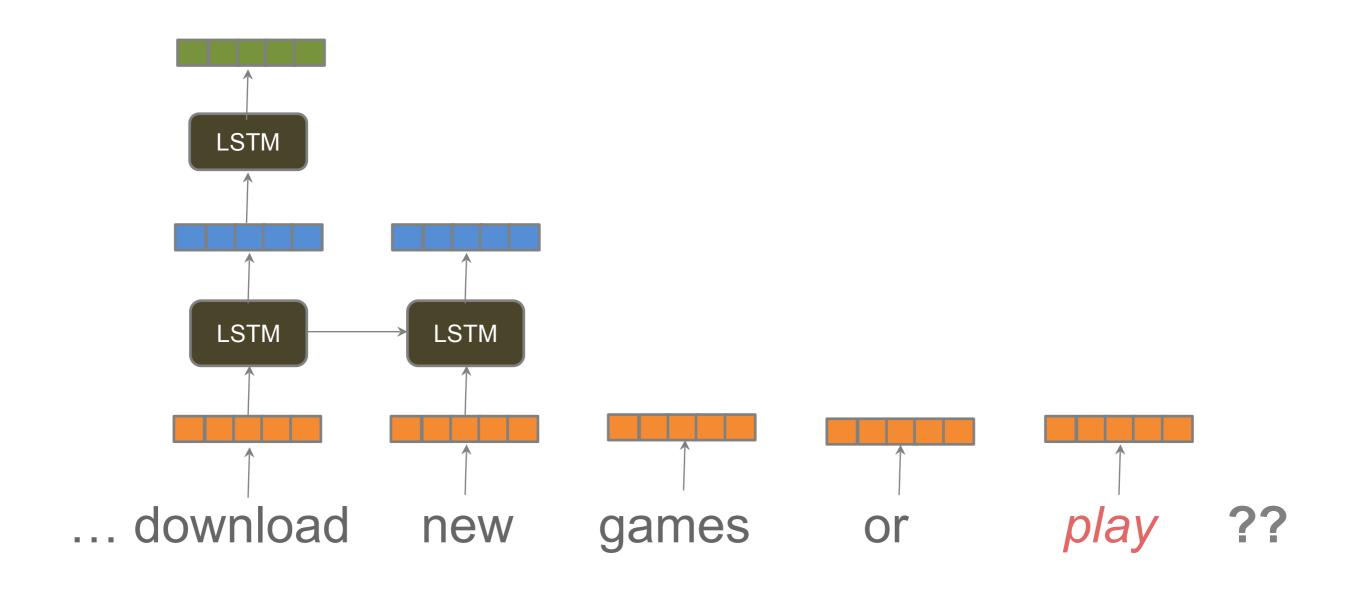
# Apply as "Pre-trained Embeddings"

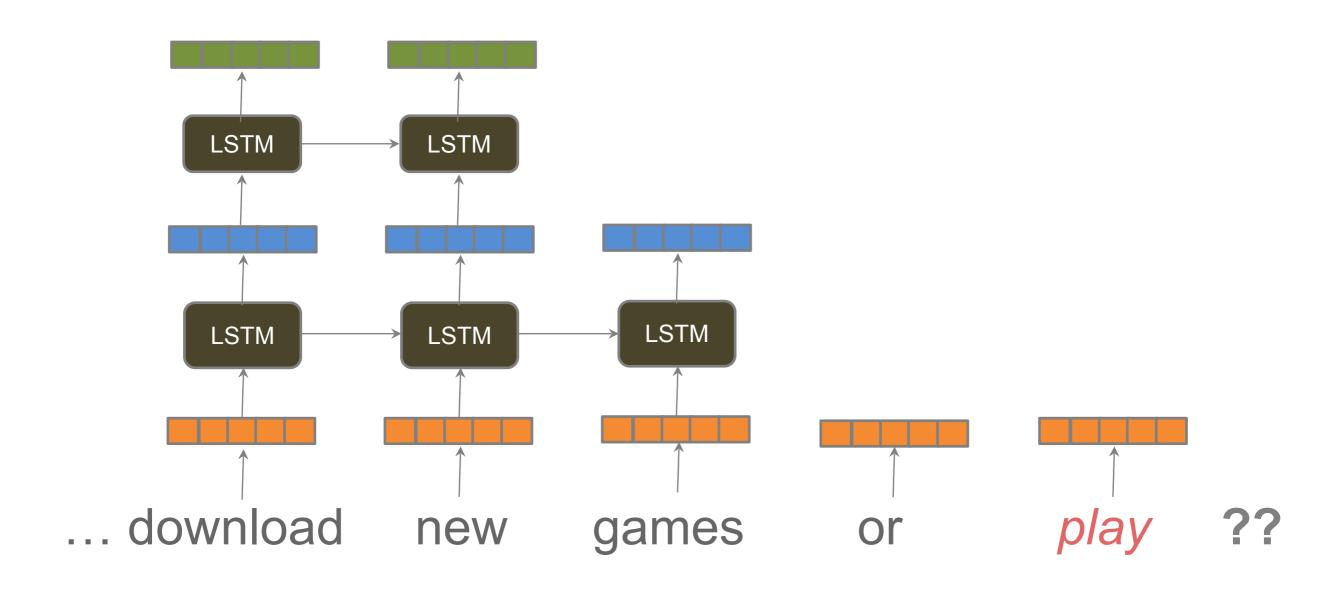


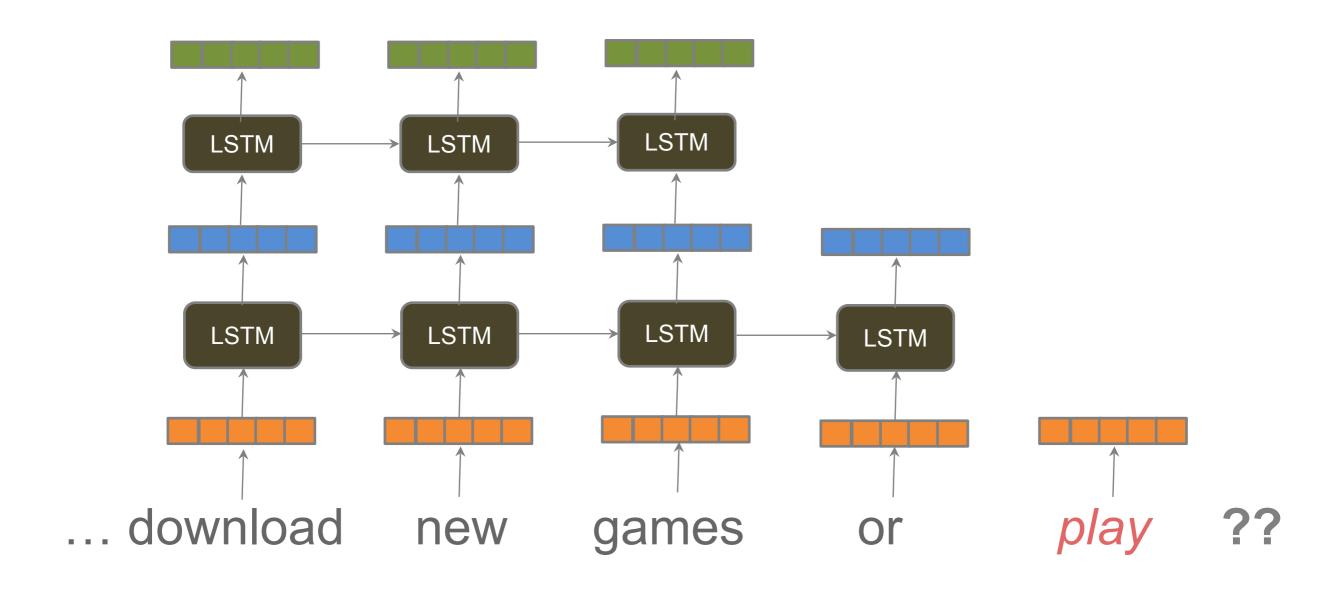
... download new games or play ??

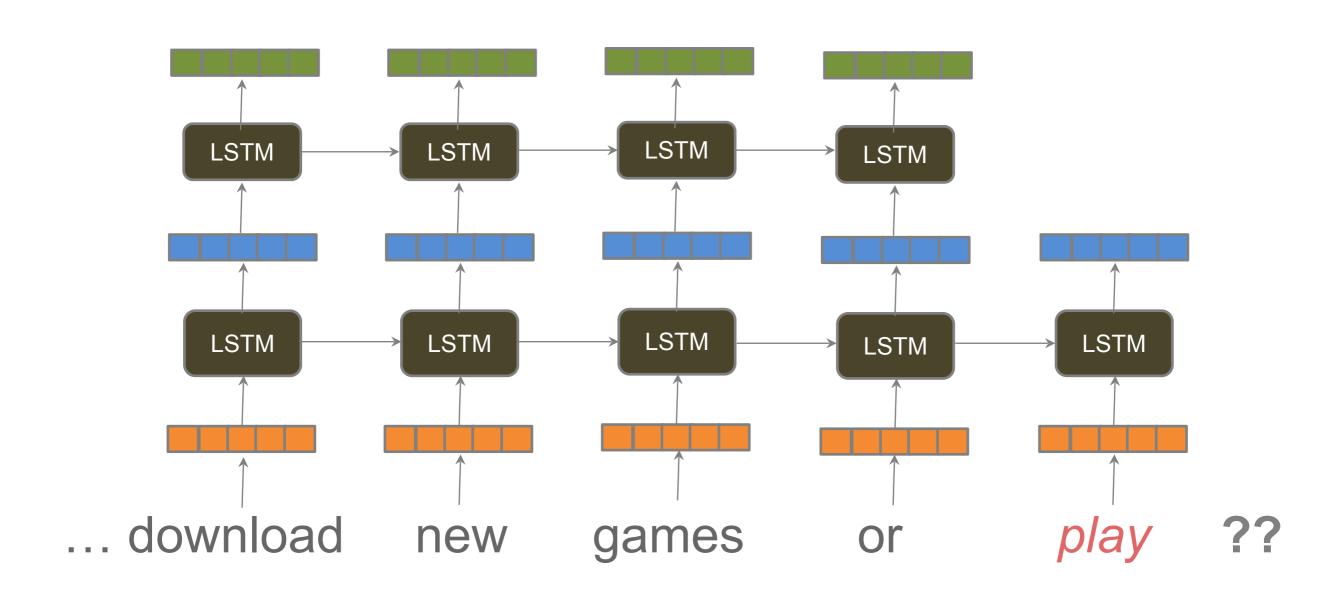


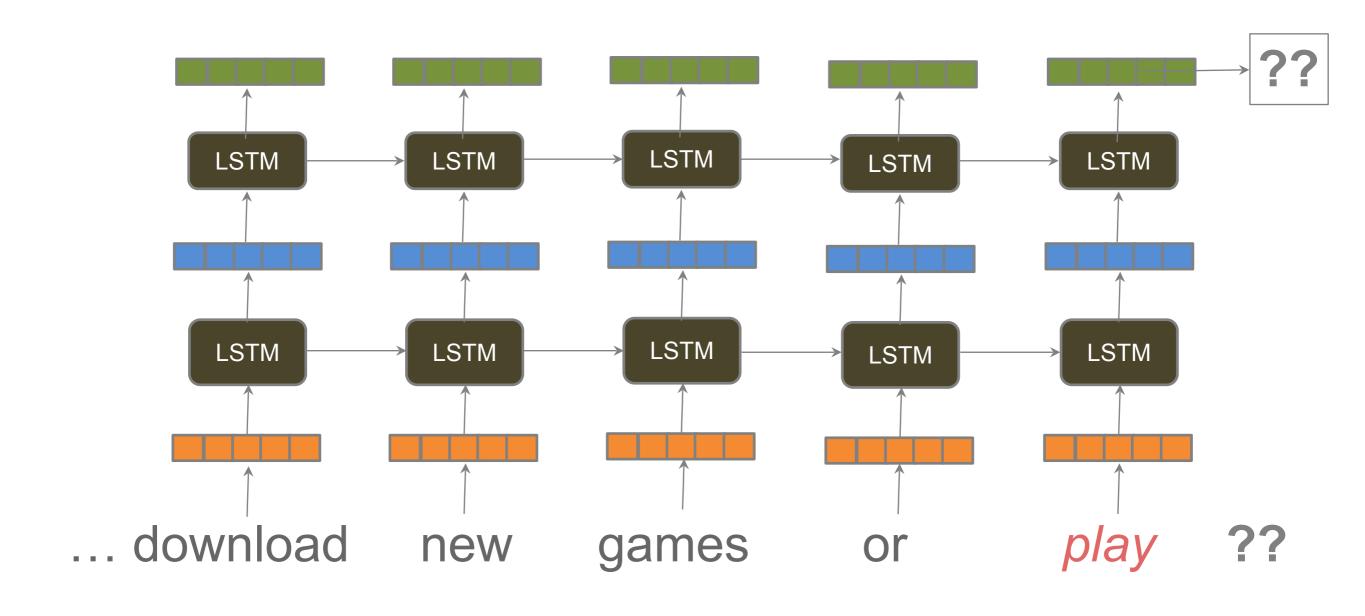




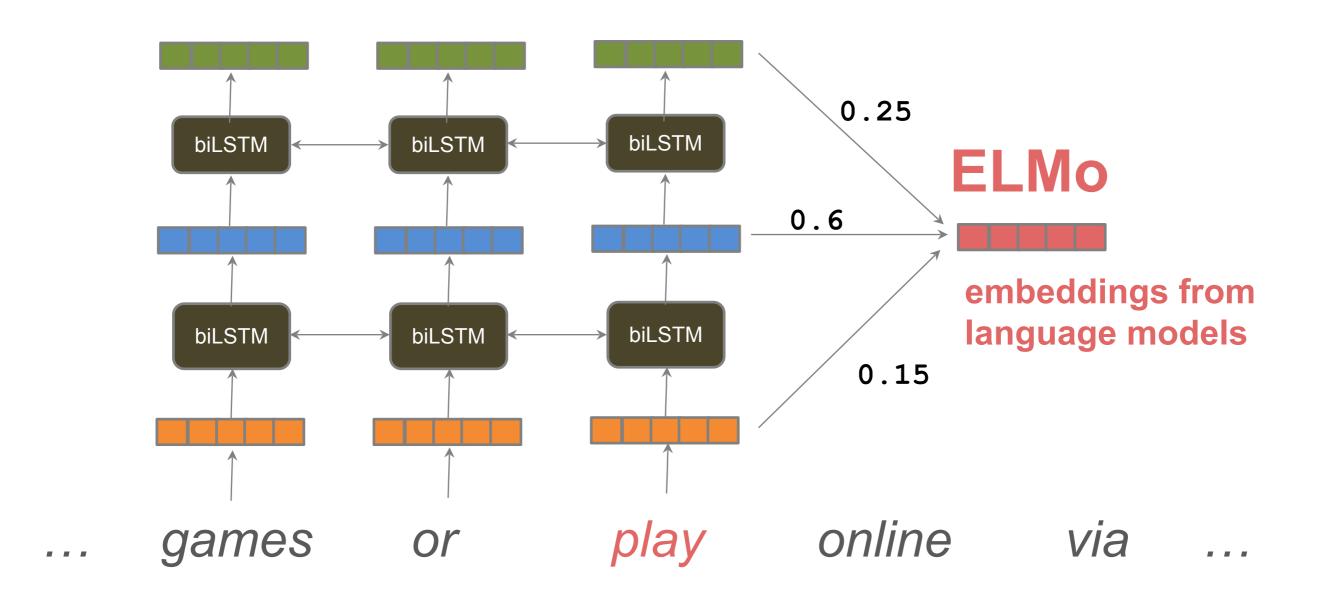




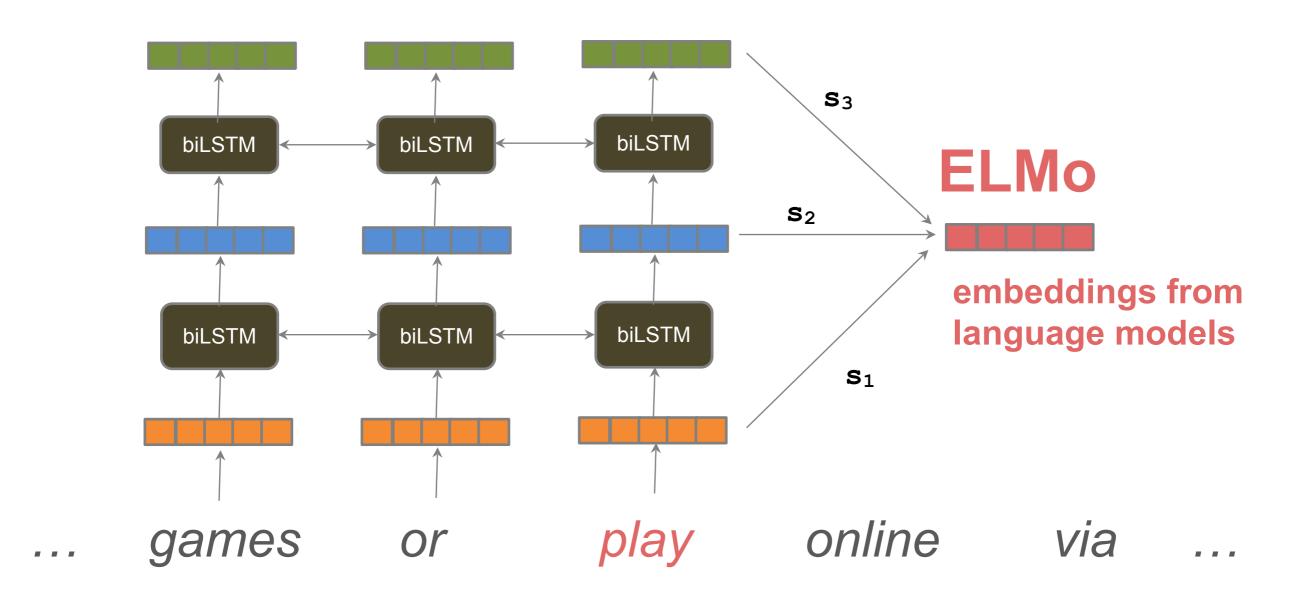




#### Use all layers of language model



#### Learned task-specific combination of layers



#### Contextual representations

ELMo representations are **contextual** – they depend on the entire sentence in which a word is used.

how many different embeddings does ELMo compute for a given word?

### ELMo improves NLP tasks

TASK	PREVIOUS SOTA		OUR BASELINE	ELMO + BASELINE	INCREASE (ABSOLUTE/ RELATIVE)
SQuAD	Liu et al. (2017)	84.4	81.1	85.8	4.7 / 24.9%
SNLI	Chen et al. (2017)	88.6	88.0	$88.7 \pm 0.17$	0.7 / 5.8%
SRL	He et al. (2017)	81.7	81.4	84.6	3.2 / 17.2%
Coref	Lee et al. (2017)	67.2	67.2	70.4	3.2 / 9.8%
NER	Peters et al. (2017)	$91.93 \pm 0.19$	90.15	$92.22 \pm 0.10$	2.06 / 21%
SST-5	McCann et al. (2017)	53.7	51.4	$54.7 \pm 0.5$	3.3 / 6.8%

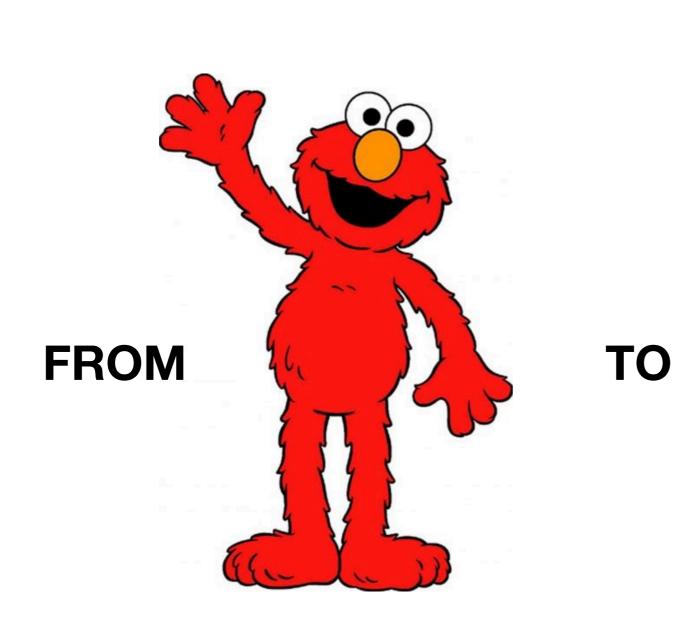
Large-scale recurrent neural language models learn contextual representations that capture basic elements of semantics and syntax

Adding ELMo to existing state-of-the-art models provides significant performance improvement on all NLP tasks.

TensorFlow ™

```
elmo = hub.Module("https://tfhub.dev/google/elmo/1", trainable=True)
embeddings = elmo(
    ["the cat is on the mat", "dogs are in the fog"],
    signature="default",
    as_dict=True)["elmo"]
```







#### Problem with Previous Methods

- Problem: Language models only use left context or right context, but language understanding is bidirectional.
- Why are LMs unidirectional?

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- Reason 1: Directionality is needed to generate a well-formed probability distribution.
  - We don't care about this.

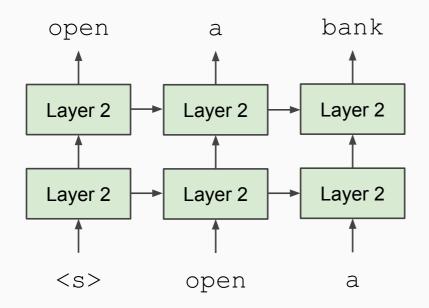
Why not?

#### Problem with Previous Methods

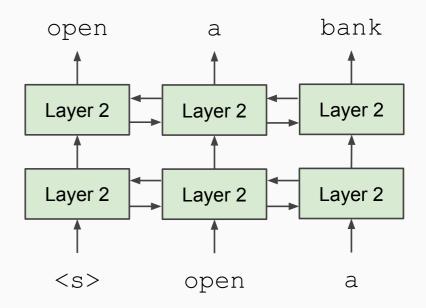
- Problem: Language models only use left context or right context, but language understanding is bidirectional.
- Why are LMs unidirectional?
- Reason 1: Directionality is needed to generate a well-formed probability distribution.
  - We don't care about this.
- Reason 2: Words can "see themselves" in a bidirectional encoder.

#### Unidirectional vs. Bidirectional Models

# Unidirectional context Build representation incrementally



# Bidirectional context Words can "see themselves"



#### Masked LM

- Solution: Mask out k% of the input words, and then predict the masked words
  - We always use k = 15%



What are the pros and cons of increasing *k*?

## Masked LM

- Problem: Mask token never seen at fine-tuning
- Solution: 15% of the words to predict, but don't replace with [MASK] 100% of the time. Instead:
- 80% of the time, replace with [MASK]
   went to the store → went to the [MASK]
- 10% of the time, replace random word
   went to the store → went to the running
- 10% of the time, keep same
   went to the store → went to the store

### **Next Sentence Prediction**

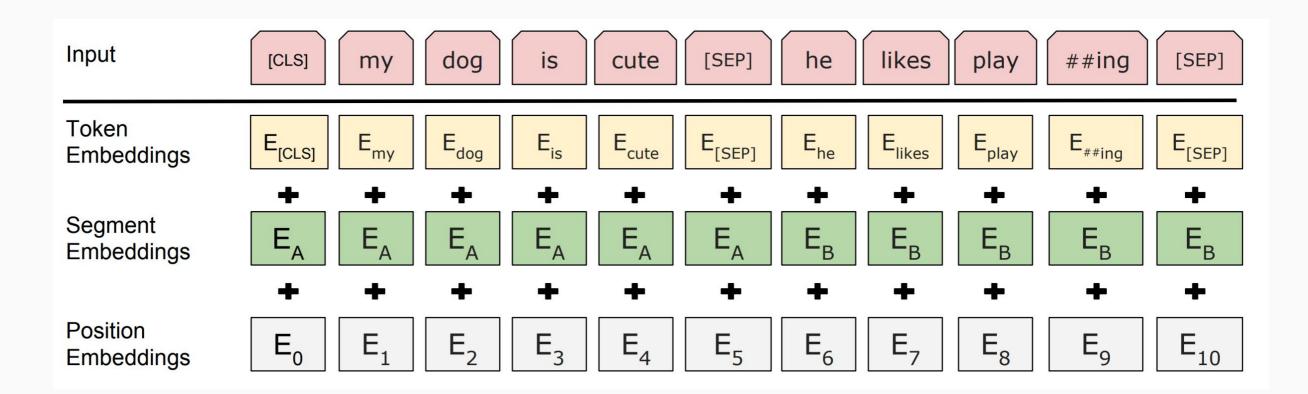
 To learn relationships between sentences, predict whether Sentence B is actual sentence that proceeds Sentence A, or a random sentence

```
Sentence A = The man went to the store.
Sentence B = He bought a gallon of milk.
Label = IsNextSentence
```

```
Sentence A = The man went to the store.
Sentence B = Penguins are flightless.
Label = NotNextSentence
```

This has since been shown to be unimportant (and can be removed e.g., in RoBERTa)

## Input Representation

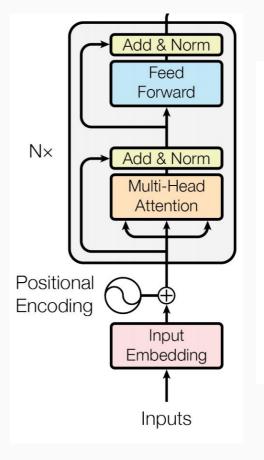


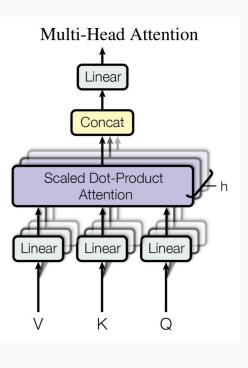
- Use 30,000 WordPiece vocabulary on input.
- Each token is sum of three embeddings
- Single sequence is much more efficient.

### Model Architecture

### Transformer encoder

- Multi-headed self attention
  - Models context
- Feed-forward layers
  - Computes non-linear hierarchical features
- Layer norm and residuals
  - Makes training deep networks healthy
- Positional embeddings
  - Allows model to learn relative positioning

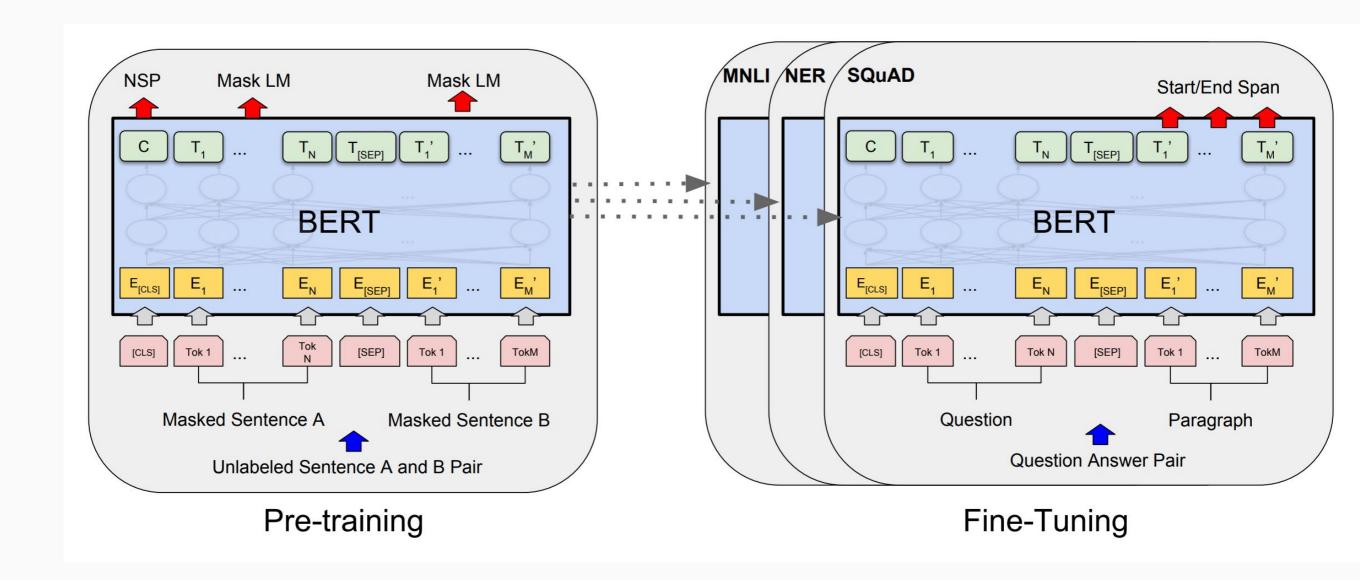




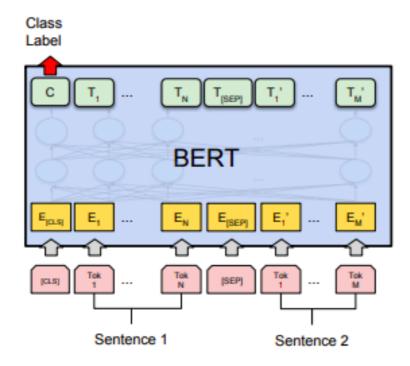
### **Model Details**

- <u>Data</u>: Wikipedia (2.5B words) + BookCorpus (800M words)
- <u>Batch Size</u>: 131,072 words (1024 sequences \* 128 length or 256 sequences \* 512 length)
- Training Time: 1M steps (~40 epochs)
- Optimizer: AdamW, 1e-4 learning rate, linear decay
- BERT-Base: 12-layer, 768-hidden, 12-head
- BERT-Large: 24-layer, 1024-hidden, 16-head
- Trained on 4x4 or 8x8 TPU slice for 4 days

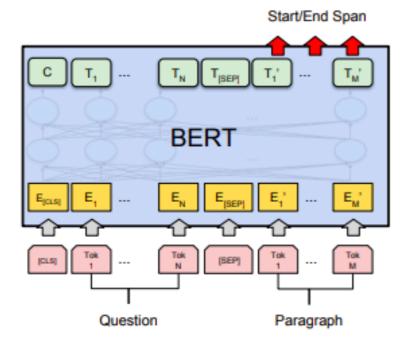
# Fine-Tuning Procedure



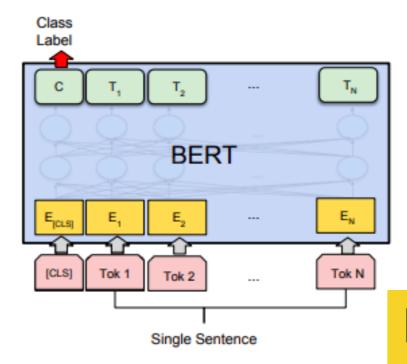
# Fine-Tuning Procedure



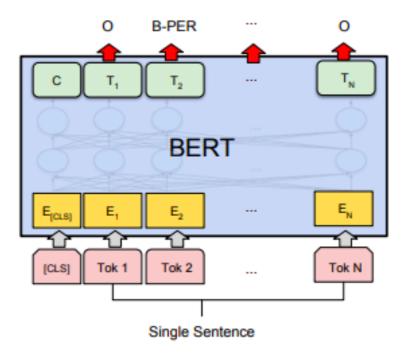
(a) Sentence Pair Classification Tasks: MNLI, QQP, QNLI, STS-B, MRPC, RTE, SWAG



(c) Question Answering Tasks: SQuAD v1.1



(b) Single Sentence Classification Tasks: SST-2, CoLA More details next week!



(d) Single Sentence Tagging Tasks: CoNLL-2003 NER

#### **GLUE Results**

System	MNLI-(m/mm)	QQP	QNLI	SST-2	CoLA	STS-B	MRPC	RTE	Average
	392k	363k	108k	67k	8.5k	5.7k	3.5k	2.5k	-
Pre-OpenAI SOTA	80.6/80.1	66.1	82.3	93.2	35.0	81.0	86.0	61.7	74.0
BiLSTM+ELMo+Attn	76.4/76.1	64.8	79.9	90.4	36.0	73.3	84.9	56.8	71.0
OpenAI GPT	82.1/81.4	70.3	88.1	91.3	45.4	80.0	82.3	56.0	75.2
BERT <sub>BASE</sub>	84.6/83.4	71.2	90.1	93.5	52.1	85.8	88.9	66.4	79.6
$\mathrm{BERT}_{\mathrm{LARGE}}$	86.7/85.9	<b>72.1</b>	91.1	94.9	60.5	86.5	89.3	70.1	81.9

#### **MultiNLI**

<u>Premise</u>: Hills and mountains are especially

sanctified in Jainism.

Hypothesis: Jainism hates nature.

<u>Label</u>: Contradiction

#### CoLa

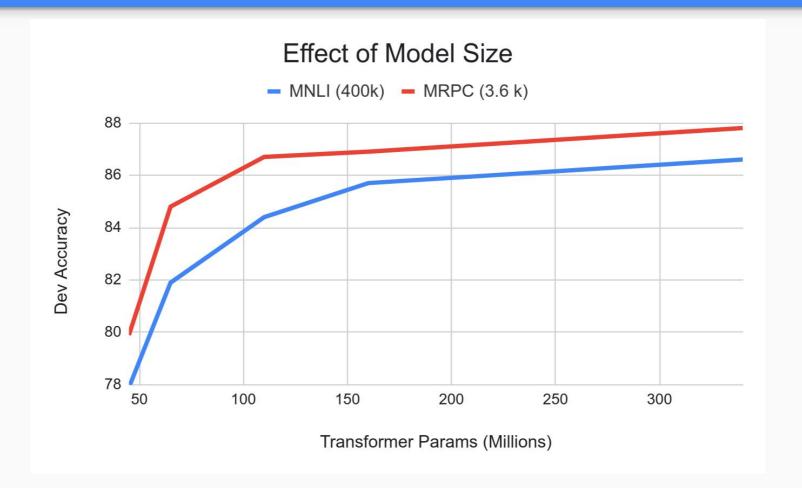
<u>Sentence</u>: The wagon rumbled down the road.

Label: Acceptable

<u>Sentence</u>: The car honked down the road.

<u>Label</u>: Unacceptable

## Effect of Model Size



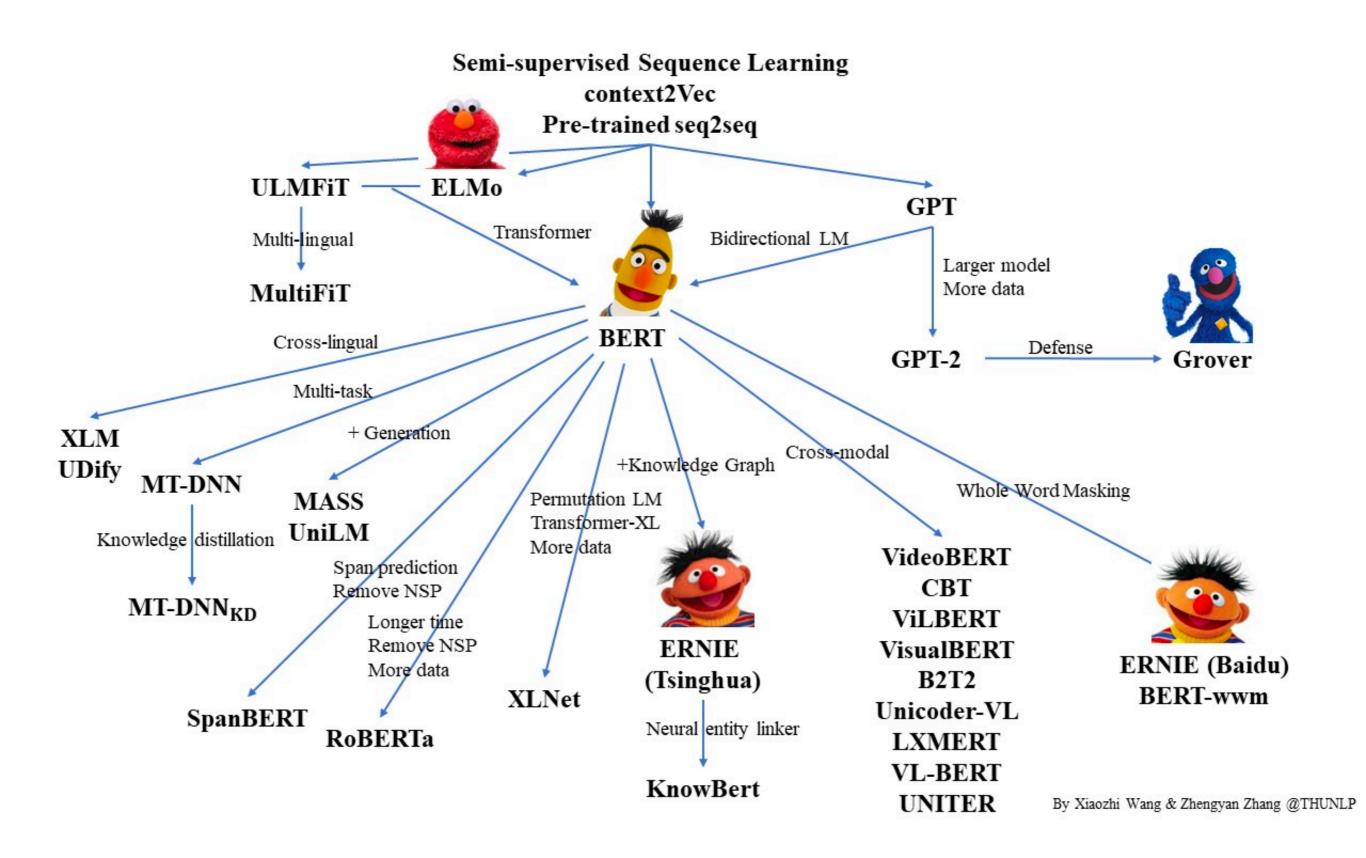
- Big models help a lot
- Going from 110M -> 340M params helps even on datasets with 3,600 labeled examples
- Improvements have not asymptoted

## Multilingual BERT

Trained single model on 104 languages from Wikipedia. Shared 110k
 WordPiece vocabulary.

System	English	Chinese	Spanish
XNLI Baseline - Translate Train	73.7	67.0	68.8
XNLI Baseline - Translate Test	73.7	68.4	70.7
BERT - Translate Train	81.9	76.6	77.8
BERT - Translate Test	81.9	70.1	74.9
BERT - Zero Shot	81.9	63.8	74.3

- XNLI is MultiNLI translated into multiple languages.
- Always evaluate on human-translated Test.
- <u>Translate Train</u>: MT English Train into Foreign, then fine-tune.
- <u>Translate Test</u>: MT Foreign Test into English, use English model.
- Zero Shot: Use Foreign test on English model.



## Common Questions

- Why did no one think of this before?
- Better question: Why wasn't contextual pre-training popular before 2018 with ELMo?
- Good results on pre-training is >1,000x to 100,000 more expensive than supervised training.
  - E.g., 10x-100x bigger model trained for 100x-1,000x as many steps.
  - Imagine it's 2013: Well-tuned 2-layer, 512-dim LSTM sentiment analysis gets 80% accuracy, training for 8 hours.
  - Pre-train LM on same architecture for a week, get 80.5%.
  - Conference reviewers: "Who would do something so expensive for such a small gain?"

## Common Questions

- The model must be learning more than "contextual embeddings"
- Alternate interpretation: Predicting missing words (or next words) requires learning many types of language understanding features.
  - o syntax, semantics, pragmatics, coreference, etc.
- Implication: Pre-trained model is much bigger than it needs to be to solve specific task
- Task-specific model distillation words very well